

## Barefoot Resort Residential Homeowners Association (BRRA) Landscape Committee Charter

### 1. Purpose

The Landscape Committee is established to enhance and maintain landscaped areas within the HOA that are not managed by the Architectural Review Committee.

### 2. Objectives

#### a. Develop Suitable Landscape Solutions:

The committee will identify the best approaches for improving common areas, considering factors such as climate, soil conditions, aesthetics, and cost.

#### b. Research Costs and Solutions:

The committee will obtain cost estimates for proposed projects, negotiate with local vendors, and recommend cost-effective solutions that suit the size and environmental conditions of each area.

#### c. Collaborate with Local Residents:

The committee will engage with residents of affected neighborhoods to propose and implement landscape improvements. Community input and participation are encouraged to ensure resident satisfaction.

#### d. Decision-Making:

The committee will have the authority to propose landscape solutions and recommend vendors. However, all final decisions, including those involving significant financial commitments, must be approved by the HOA Board.

### 3. Committee Composition

#### a. Volunteers:

The Landscape Committee will consist of volunteers from the BRRA community. While expertise in horticulture or landscaping is beneficial, it is not required for participation.

#### b. Chairperson:

The committee will elect a Chairperson annually, responsible for:

Calling and leading quarterly committee meetings.

Setting meeting agendas.

Providing monthly status reports on committee activities and progress to the HOA Board.

### 4. Meetings

#### a. Quarterly Meetings:

The Landscape Committee will hold regular quarterly meetings to review project applications, discuss progress, and plan upcoming improvements.

#### b. Annual Review:

At the end of each calendar year, the committee will provide a summary report detailing all actions taken, completed projects, and pending initiatives